# Preproduction Checklist 14/10/16

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| CONCEPT | Y/N | NOTES |
| Is the initial game concept defined? |  |  |
| Are the platform and genre specified? |  |  |
| Is the mission statement completed? |  |  |
| Are the basic gameplay elements defined? |  |  |
| Is the prototype completed? |  |  |
| Is the risk analysis completed? |  |  |
| Is the concept pitch ready for approval? |  |  |
| Have all stakeholders approved the concept? |  |  |
| Is the project kick-off scheduled? |  |  |
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| GAME REQUIREMENTS |  |  |
| Are “must have”, “want to have”, and “nice to have” features defined? |  |  |
| Are the constraints defined and accounted for in feature sets? |  |  |
| Are the milestones and deliverables defined? |  |  |
| Has the technology been evaluated against the desired feature set? |  |  |
| Are the tools and pipeline defined? |  |  |
| Is the basic design documentation completed? |  |  |
| Is the basic technical documentation completed? |  |  |
| Is risk analysis completed? |  |  |
| Have all stakeholders approved the game requirements? |  |  |
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| GAME PLAN |  |  |
| Is the initial schedule completed? |  |  |
| Have the team members approved the schedule? |  |  |
| Have all stakeholders approved the plan? |  |  |